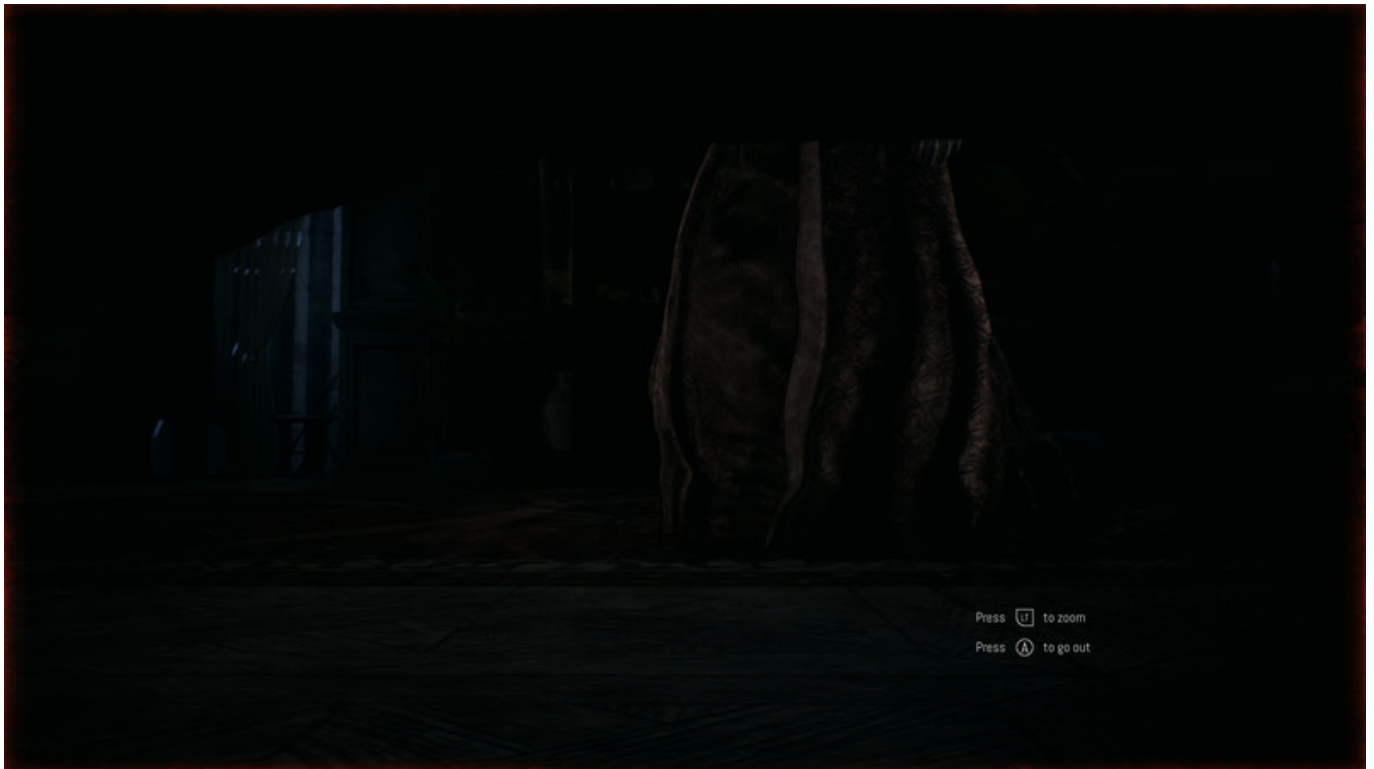

End Of Days Password



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About This Game

End of Days is a low poly stylized zombie survival game inspired by games like "Nazi Zombies", "Dead Rising", and "left 4 Dead". End of Days aims to be an immersive survival experience where you may explore, craft, customize, and strategize ways to mow down hordes of the undead.

The full game will include single player survival, co-op multiplayer survival, vs multiplayer survival, and other assorted game modes. Story mode is still something that is up in the air.

End of Days requires you you to manually operate all weapons, devices, and items. For example, you can load bullets into clips, load clips into guns, pull back the slide, and then you are ready to fire the gun. There is a hell of a lot of traditional weapons and plenty of assorted non-tradition weapons with planned cameo weapon packs on the way.

Also planned is a level builder and workshop support in order to create a colorful community for the game.

Title: End of Days
Genre: Early Access
Developer:
Life Art Studios
Publisher:
Life Art Studios
Release Date: 27 Sep, 2017

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Minimum:

OS: Win 7 SP1

Processor: Intel i5-4590, AMD FX 8350

Memory: 4 GB RAM

Graphics: Nvidia GeForce GTX 970, AMD Radeon R9 290

DirectX: Version 11

Network: Broadband Internet connection

English







!!! WHAT A GOD AWFUL GAME STAY AWAY !!!
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Nice idea, just horrible setup. Insane music, damn difficult, no explanation, bad port, bugged. Very tempting though.... first 1-30 minutes = this game sucks
after 1 hour when u know what to do = damn i love this game. A reimagined VR creation based on the classic Duck Hunt game, but with better graphics, weather effects, more animals to shoot and more ammo than you can shake a stick at!

Liking the addition of the global leaderboard. Changing from day to night with the weather effects really adds to the atmosphere and mood of the game. Can tell a lot of effort has been put into making the rainforest location look realistic. Seeing red eyes coming at you in the dark is proper creepy, that was very unexpected, so a thumbs up from me on the little details like that.

The price being halved seems a lot more realistic now, the original price point was too high.

Cons:

Picking up ammo is buggy, having boxes behind boxes is just awkward. 2 Guns seem pointless with having to put 1 down to reload.

Not having sights you can see in the dark kind of ruined the night time part for me. Would have made it much further if I could actually aim the gun in the dark. Unloading full clips on a wolf and not hitting a single shot, even when it's only a few meters away from me was a tad frustrating.

Inability to recentre yourself so you can stand where you like in your playspace without clipping into the big rock where all the ammo sits.

Wishlist:

Standing in 1 location starts to get old quite quickly. Moving into different locations within the scene would help keep the interest along with more variety from where the animals come from.

Different weapons would be nice, as using that 1 pistol becomes boring quite quickly.

Maybe the ducks could also try and attack you. A few angry ducks in attack mode would mix things up a bit.

Snakes slithering through the grass would be quite unnerving, especially being able to hear them but also being hard to spot.

Locations - Imagine sitting in a boat, slowly drifting towards the waterfall, having to shoot ducks flying over head, with crocodiles slowly sneaking up to the boat which if you don't spot them jump up the side to eat you. Maybe you could have a rifle in the boat which you could change to for some long distance shooting or a shotgun for those close encounters.

I'll stop waffling now. Here's my playthrough if you want to see what's what:

<https://www.youtube.com/watch?v=2QadXZpDGqU>. Fun music visualizer.

[With that said, in the 15 minutes or so that I had it on it didn't appear that the theme and color changed organically, it's all done via the remotes. As dissapointing as that is, the program is well worth the \\$1.24. At one point, I was actually able to replicate the "DMT dome" somewhat accurately with a certain combination of settings. :\). Need for Speed Pursuit got a little brother: Explosive Pursuit!](#)

[Little brothers always love explosions more than big brothers.](#)

[Game is simple and fun: Avoid getting crashed into \(if you do, you can heal your car with repair kits, no worries\), collect cash so you can buy a better car and try to make the policecar bang into eachother or preferably into a rock.](#)

[Controls are GREAT, good visuals, nice scores... Nothing wrong to say over this game!. The game is more about just clicking around various menus and there is not much strategy/simulation involved.. Great game!. Well, all the DLC does is add a deer, that's it. I kinda wish it was just in the base game. They didn't need to add a DLC just to add a deer. It doesn't cost much though, so it is up to you to get it.. This game looks GORGEOUS for an 8 year old game. Also runs amazingly well, 10/10 port.. Even though the game is short and doesn't look visually impressive \(for game maker standard\), I enjoyed the multiple endings that allow you to, piece by piece, complete what is the background of this story.](#)

A cute, story-driven puzzle game designed for an all-ages audience. The puzzles themselves are logical and fairly straightforward, rewarding the player with cute animations and scenes from a light romance and mystery story that, while not Shakespeare, are still amusing to watch.

It is short, and it's no Incredible Machine-- if you're looking for something really challenging or based on Rube Goldberg contraptions, you won't find it here. If you want something that will tickle your brain rather than tease it mercilessly, give this one some consideration.. one of the most challenging games ever !!!

Have to get help to play it.

If you like a hard hidden object game this is the one. A game where you have to wait for energy to use in order to play, Completing a game of Hidden Objects within a limited time you will be reward you with random items which are used to complete collections, unlock new areas and complete quests.

It's highly repetitive and the stories are pointless (you really don't need to read a single word in the game.)

The quests are the same things over and over, find certain items, play a certain area or interact with the creatures walking around the world map.

It's the same thing as Lost Lands: A Hidden Object Adventure and all of their other games just with different image screens.

Clicking on objects in a quick chain rewards you with extra items, energy and xp.. they appear on top of the screen and prevents you from seeing where the hidden objects are making it harder and really irritating.

A very uncreative company.

Purely just a cash grab for anyone gullible enough to make the in-game purchases.

If you want free achievements then go for it, that's the only good thing I can say about this game if you like collecting them..

Review after plaign V.0.4:

- + Well thought Levellayout
- + very fun and competitive game
- + Speedrunning as a game
- + very fluid movement

- performance still is not that good

- which leads to high input lag. Loved the game, and really enjoyed this ost, simply beautifull.. Before you read the review, I just want to say Im being completely serious when I say something. Let's start the review then.

First, I'll start off by saying, screw what people think about the bad graphics of this game. The game itself is VERY enjoyable and you will at times encounter moments that are nothing but hilarious. The fast-paced run 'n' gun is extremely fun, and it really kills time effectively. And this game is actually active. There are usually up to 20 servers with people playing on each of them.

If you're somebody looking for a fast paced game that can also run on a low-end PC, this game is for you. As long as you're not gonna complain about the graphics, I personally enjoyed this game a lot and still do to this day. It really could have done better with a few more game modes and maps, but the game itself is great. Fast paced, simple and fun.

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